



## UML Tutorial Part 2: UML Class and Interaction Diagrams



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## Why UML Class Diagrams?

- **UML Class Diagrams**
  - Visual specification of types of objects that exist in a system and the relationships that exist among them
  - A UML class describes a set of objects that share the same attributes, operations, relationships, and semantics
- Class diagrams may specify both the conceptual **[what]** and implementation **[how]** details of the system
- Class diagrams represent structural and **not** behavioural relationships that exist among system entities
- Class diagrams are used as a basis to develop other UML diagrams including sequence and collaboration diagrams

# Agenda

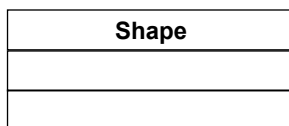
- Terms and Concepts
- UML Class and Interaction Diagrams Example
- Summary and References

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# Class Names

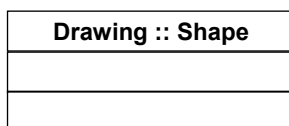
- **Class Names**

- Simple Name (written as UpperCase-first Noun)



- Path Name

Package name :: Class name

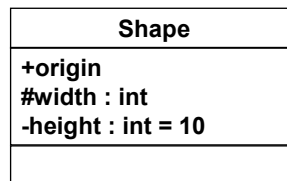


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## Class Attributes

### ▪ Class Attributes

- Represent named properties of a UML class
- UML class can have many attributes of different names
- Attribute name is generally a short noun or a noun phrase written in lowerCase-first text
- Attribute declaration may include visibility, type and initial value: *+attributeName : type = initial-value*

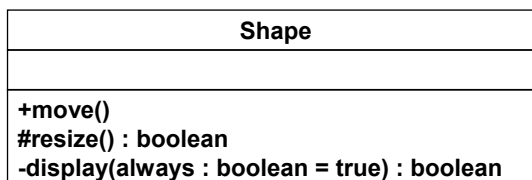


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## Class Operations

### ▪ Class Operations

- Represent named services provided by a UML class
- UML class can have many operations of different names
- Operation name is generally a short verb or a verb phrase written in lowerCase-first text
- Operation may include visibility, parameters, and return type: *+opName(param1 : type = initial\_value) : return-type*



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## Class Visibility

### ▪ Class Visibility

- Three levels of class, attribute and operation visibility:
  - private (-), available only to the current class
  - protected (#), available to the current and inherited classes
  - public (+), available to the current and other classes

Shape
<b>+origin</b> <b>#width : int</b> <b>-height : int = 0</b>
<b>+move()</b> <b>#resize() : boolean</b> <b>-display(always : boolean = true) : boolean</b>

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## Class Objects

### ▪ Class Objects

- Each class represents a set of objects that share the same attributes, operations, relationships, and semantics
- For each of the class attributes, objects can have specific attribute values
- For each of the class operations, objects may have different implementations

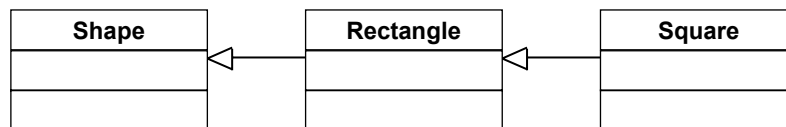
s1 : Shape
<b>origin = (10, 10)</b> <b>width = 15</b> <b>height = 30</b>
...

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## Class Generalization

- **Class Generalization**

- Represent a relation between a parent (a more abstract class) and a child (a more specific class)
- Generally referred to as a “is-a-kind-of” relationship
- Child objects may be used instead of parent objects since they share attributes and operations; the opposite is not true

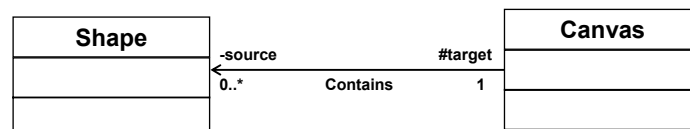


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## Class Association

- **Class Association**

- Represent a structural relationship between class objects and may be used to navigate between connected objects
- Association can be binary, between two classes, or n-ary, among more than two classes
- Can include association name, direction, role names, multiplicity, and aggregation type

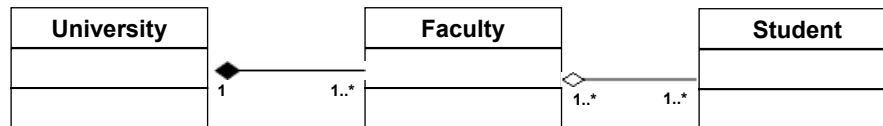


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# Class Aggregation

- **Class Aggregation**

- Represent a specific, whole/part structural relationship between class objects
- Composition (closed diamond) represents exclusive relationship between two class objects (e.g., a faculty cannot exist without nor be a part of more than one university)
- Aggregation (open diamond) represents nonexclusive relationship between two class objects (e.g., a student is a part of one or more faculties)



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## Recall Courseware System Description

- **Informal Description:**

- Construct the design elements for the Courseware System that can be used to manage courses and classes
- The organization offers courses in a variety of areas such as learning management techniques and understanding software languages
- Each course is made up of a set of topics
- Tutors in the organization are assigned courses to teach according to the area that they specialize in and their availability
- The organization publishes and maintains a calendar of the different courses and the assigns tutors every year
- There is a group of course administrators in the organization who manage the courses including course content, assigning courses to tutors, and defining the course schedule

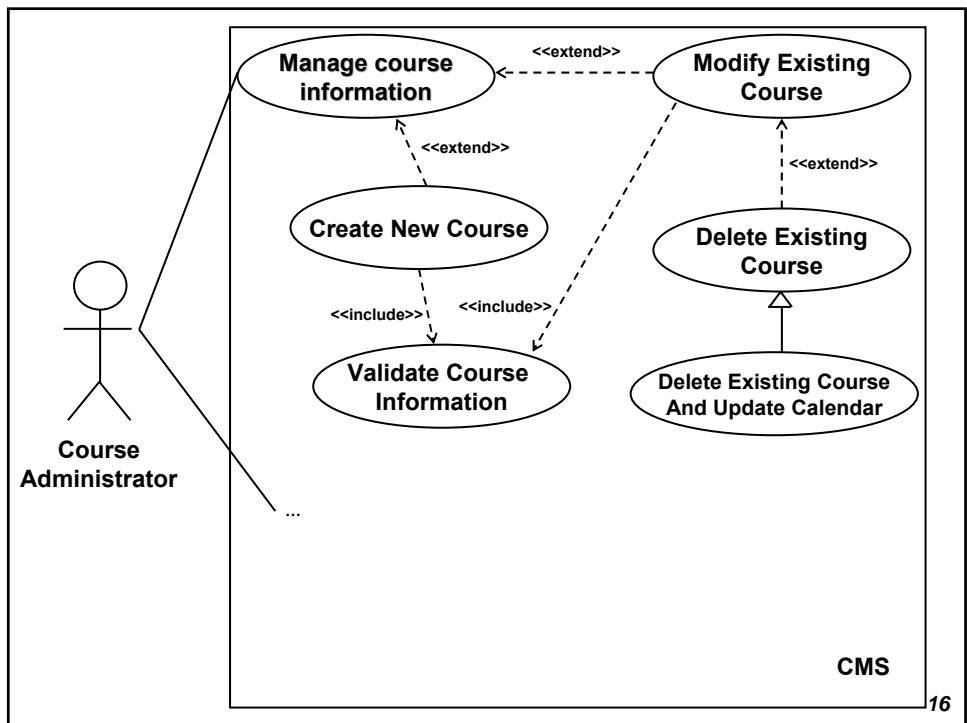
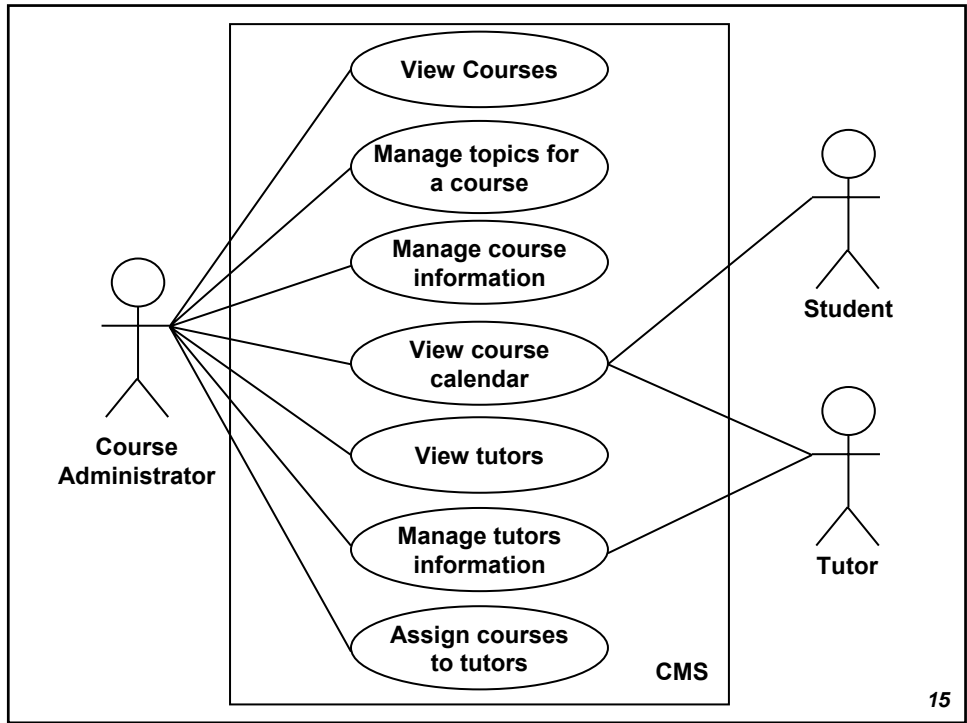
[http://www.developer.com/design/article.php/10925\\_2109801\\_4](http://www.developer.com/design/article.php/10925_2109801_4)

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## Identifying UML Classes

- Based on the system descriptions, using object-oriented analysis (OOA), identify classes, attributes, and operations
  - For example, nouns / objects that share common properties and are used to enable system functionality become classes
  - Other nouns related to class nouns become class attributes
  - Verbs related to class nouns become class operations
- After identifying classes, identify applicable relationships
  - For example, identify cases where objects of one class reference (are associated with) the objects of another
  - Also identify shared (inherited) behavior between classes

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## Identified Classes

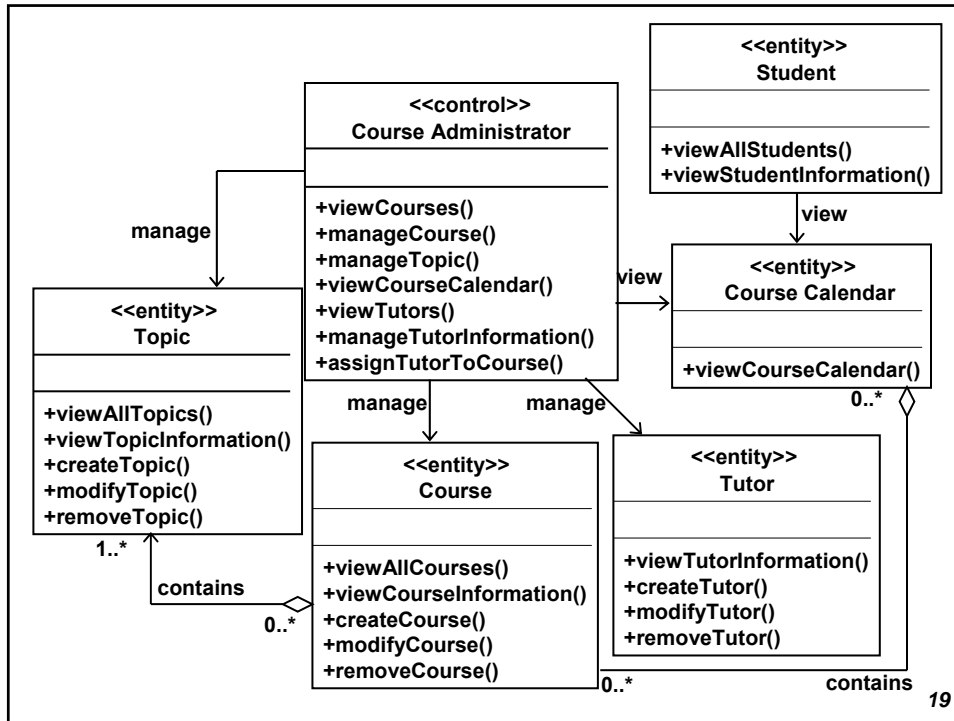
- The following classes are identified:
  - As use case actors:
    - Course Administrator
    - Student
    - Tutor
  - As system objects:
    - Course Calendar
    - Course
    - Topic

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## Identified Class Operations

- The following class operations are identified:
  - For Course Administrator, using use cases:
    - View courses
    - Manage topics for a course (Manage topic)
    - Manage course information (Manage course)
    - View course calendar
    - View tutors
    - Manage tutor information (but **not** manage tutors)
    - Assign courses to tutors (assign tutors to courses)

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## Using Interaction Diagrams

- **Interaction Diagrams**
  - Represent interaction between class objects based on conditions and operations
  - Can also represent a use case scenario of interaction between actors and the system
- Two main subtypes: sequence and collaboration diagrams
- Sequence diagrams emphasize the temporal order of interaction and show lifetime of each object
- Collaboration diagrams emphasize layout and show interaction as numbering of steps in a scenario

# Use Case Sequence Diagram

## Use Case: Manage Course Information (UC\_ID1)

- Typical flow of events:

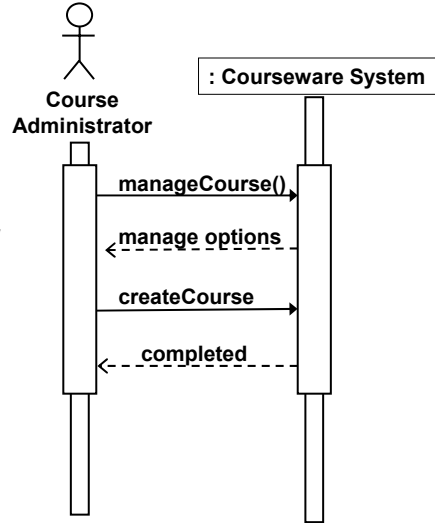
1. Course Administrator selects Create New Course

a) System invokes Create New Course use case

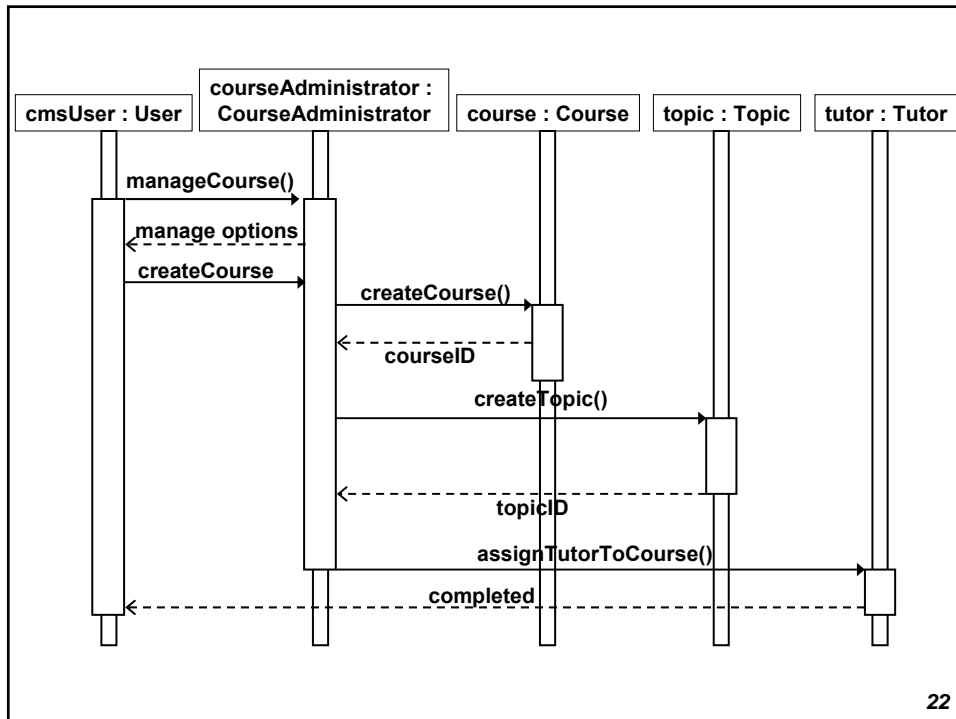
- Alternative

1. Course Administrator selects Modify Existing Course

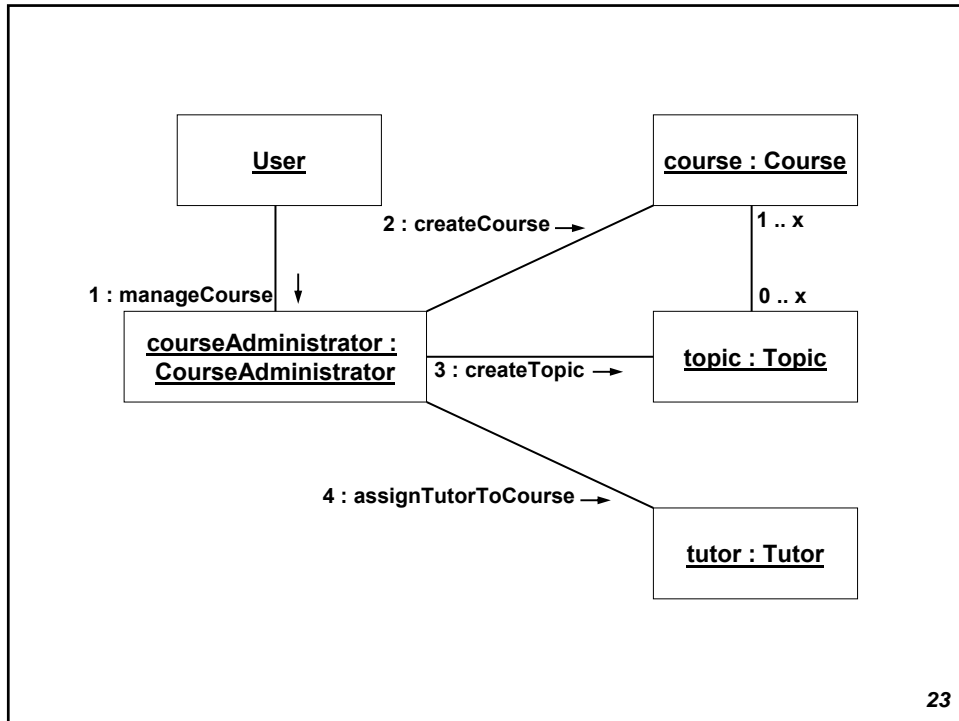
a) System invokes Modify Existing Course



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## Tutorial Summary

- In this tutorial, we have introduced UML class diagrams
- We have revisited key elements of class diagrams including attributes, operations, generalization, and associations
- Through examples, we have demonstrated how to create complete UML class diagrams
- We have also shown how to demonstrate interaction between UML classes using UML sequence and collaboration diagrams

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## References

- G. Booch, J. Rumbaugh and I. Jacobson. *The UML User Guide*, Addison-Wesley, 1999.
- M. Fowler and K. Scott. *UML Distilled*, Addison-Wesley, 2000.
- B. Bruegge and A. H. Dutoit, *Object-Oriented Software Engineering*, Prentice Hall, 2004.

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